



EXAMPLE: Holding Water

(7) Curb and/or gutter sections that have settled, causing the surface to hold large amounts of water after a rainfall (of 2 inches or more deep over a 20 ft section) or that are tilted or settled so as to restrict storm water drainage within a 10 ft. poured section.



EXAMPLE: Grass/Weed Growth

(8) Curb and/or gutter sections that have missing concrete, been removed or deteriorated so as to have soils and/or grass/weeds growing in its place at 50% or more within a 20 foot section.



EXAMPLE: Low Curb Reveal

(9) Curb and/or gutter sections that have settled or have been built up with asphalt over time so that less than 1 inch of curb is revealed above the pavement and asphalt grinding is not a solution to improve the reveal.



EXAMPLE: Sidewalk to Pavement

(10) Curb and Gutter sections that are combined with sidewalk will not be rebuilt or repaired if the sidewalk is in good repair, even if the curb reveal is low. Other curb deficiencies, while part of the sidewalk, will be repaired only if recommended by the City Engineer



EXAMPLE: Gutter at Driveway

(11) Curbs adjacent to and in front of driveways are not repaired or replaced by the City and are the responsibility of the owner as part of their driveway permit.

CURB AND GUTTER REPLACEMENT NOTES:

(12) If over 75% of the property owner's curb and/or gutter meets the replacement criteria and the remaining is less than 20 ft in length and has some damage, the remaining curb and gutter may be replaced as well.

(13) The City Engineer, at his/her discretion, may require that additional curb and gutter be replaced if: a) continued and immediate structural damage is likely to occur without replacement; or b) a section of curb and gutter is determined to be hazardous.

(14) Curb and gutter "spot" replacements, as selected according to City replacement standards, will be a subset of the annual City street resurfacing programs. No other curb and gutter improvements will be planned by the City, except in emergency situations or during a project re-builds.